

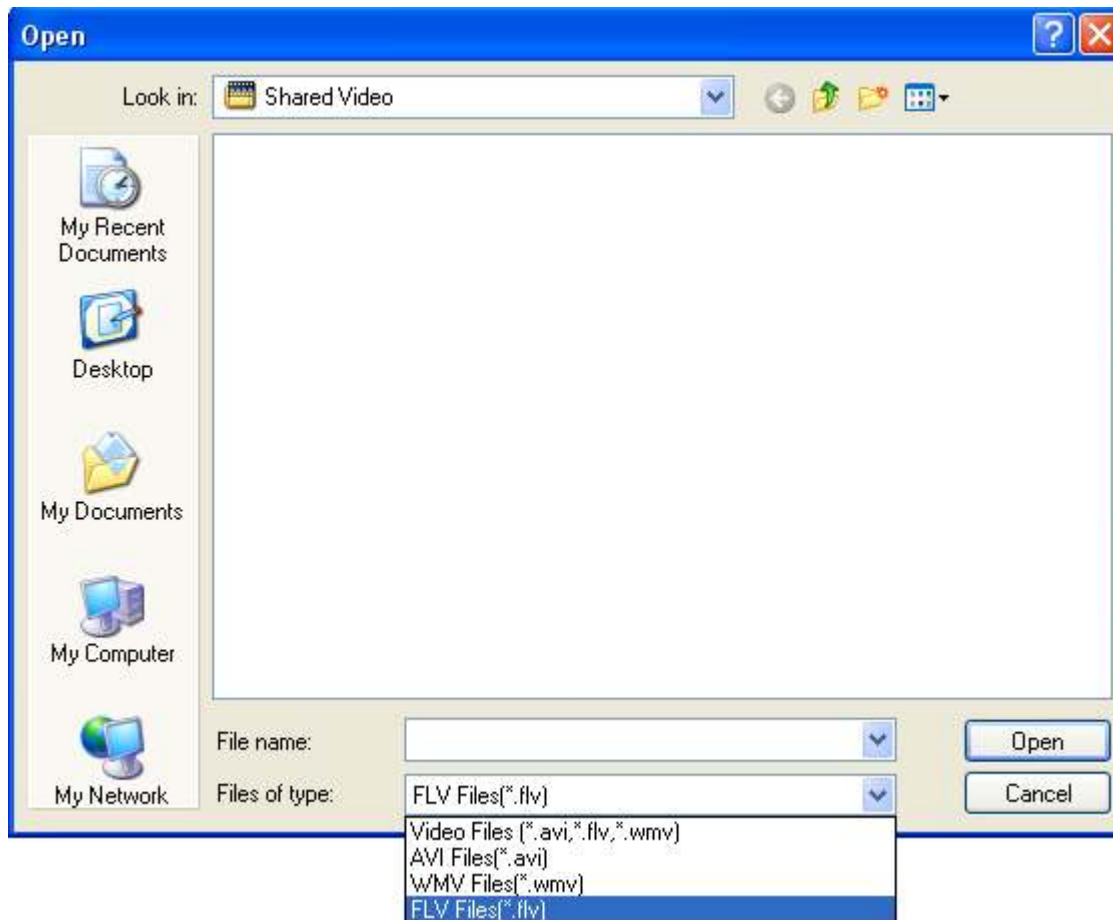
AVer+ 1.5

What's New?



Video Formats Supported

AVerMedia

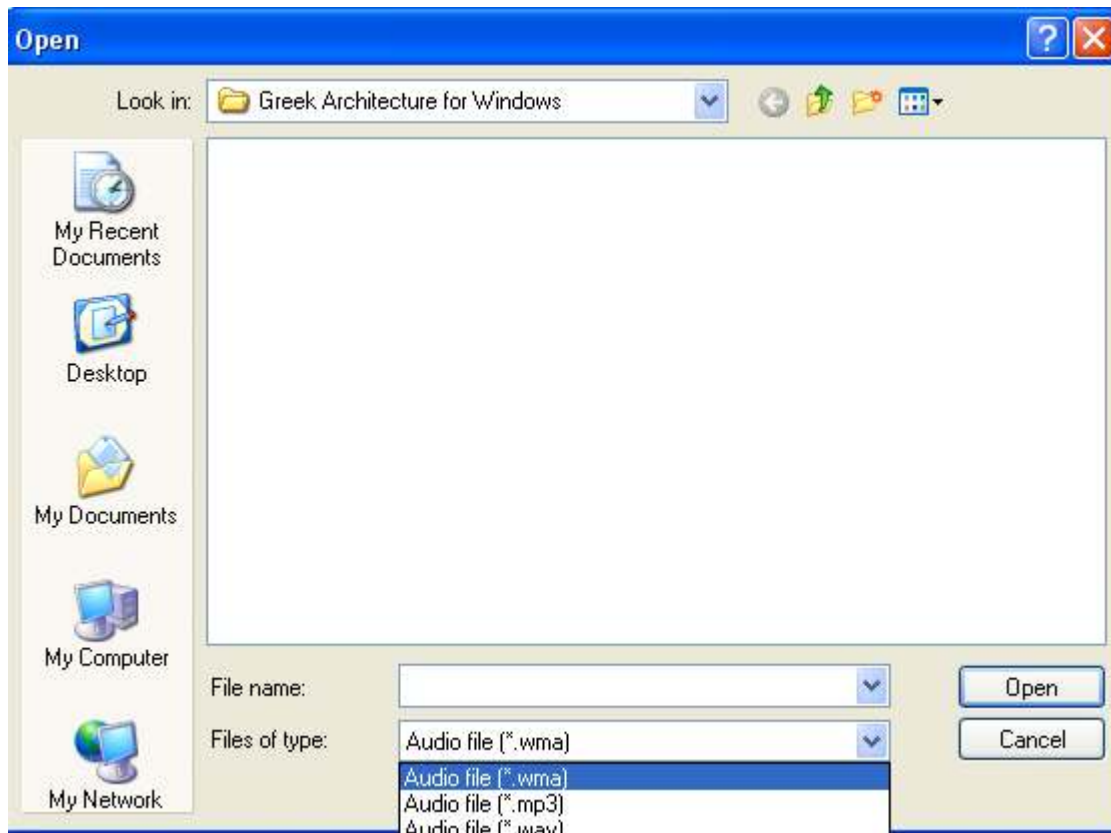


AVer+ 1.5.1.x supports the following formats:

- AVI**
- WMV**
- FLV**

Audio Formats Supported

AVerMedia



AVer+ 1.5.1.x supports the following formats:

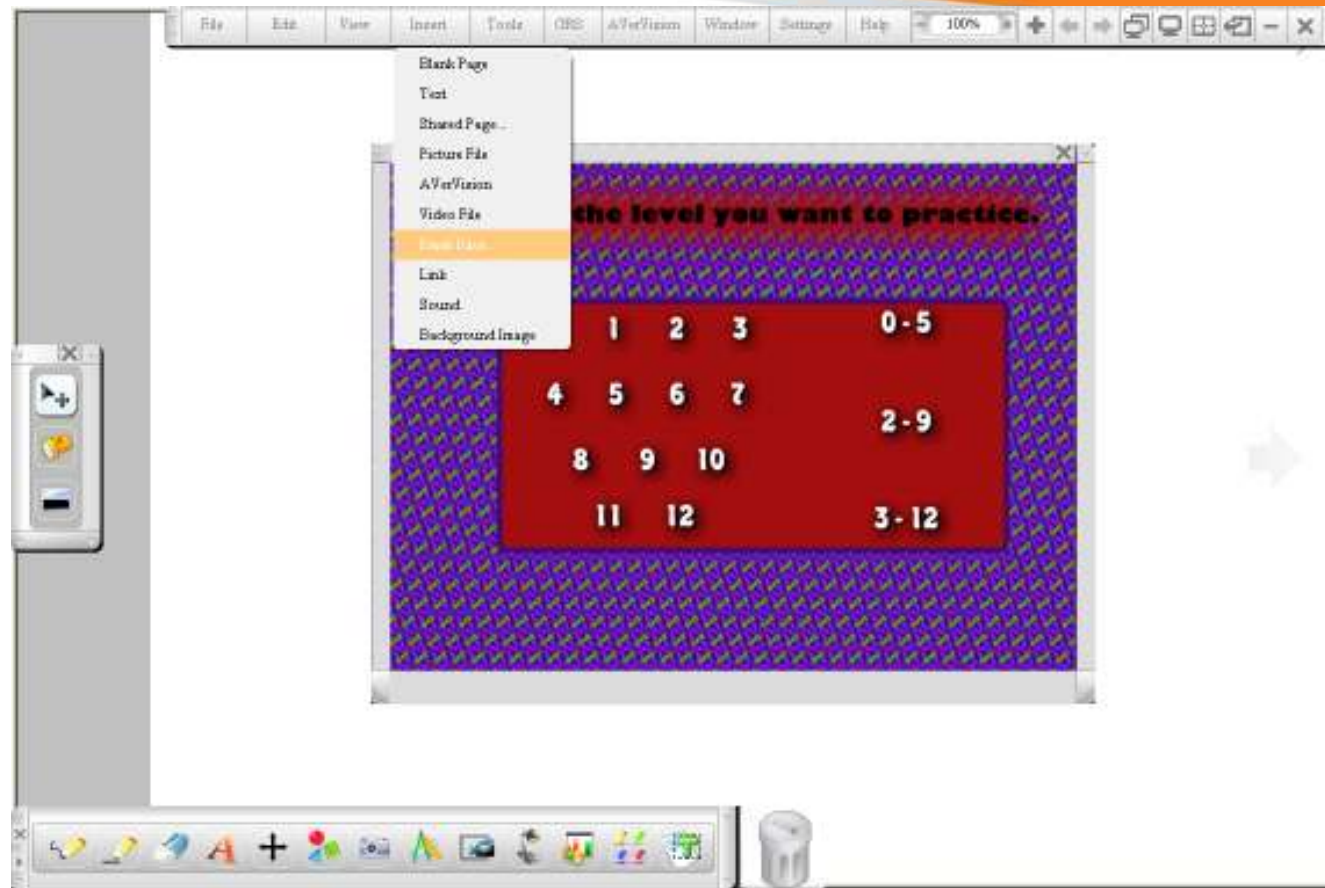
-WMA

-MP3

-WAV

Flash (.swf) support

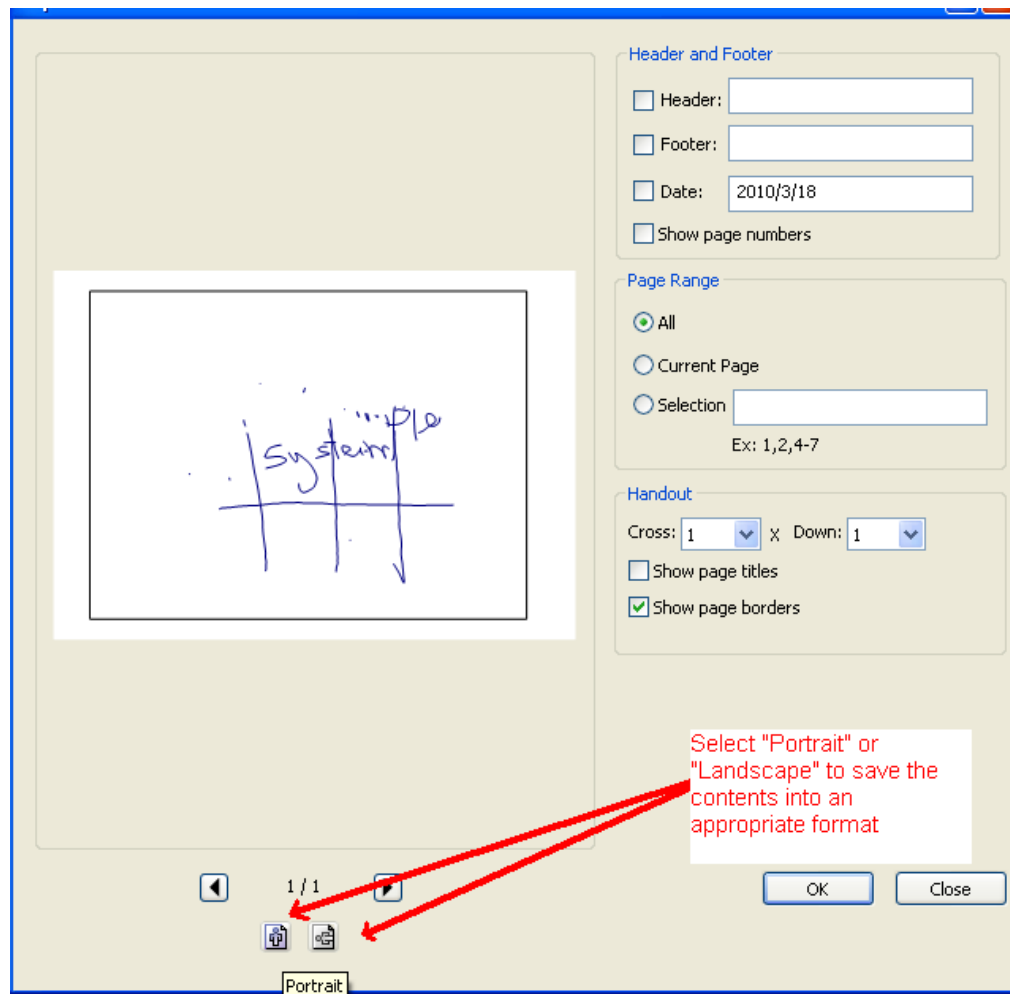
AVerMedia



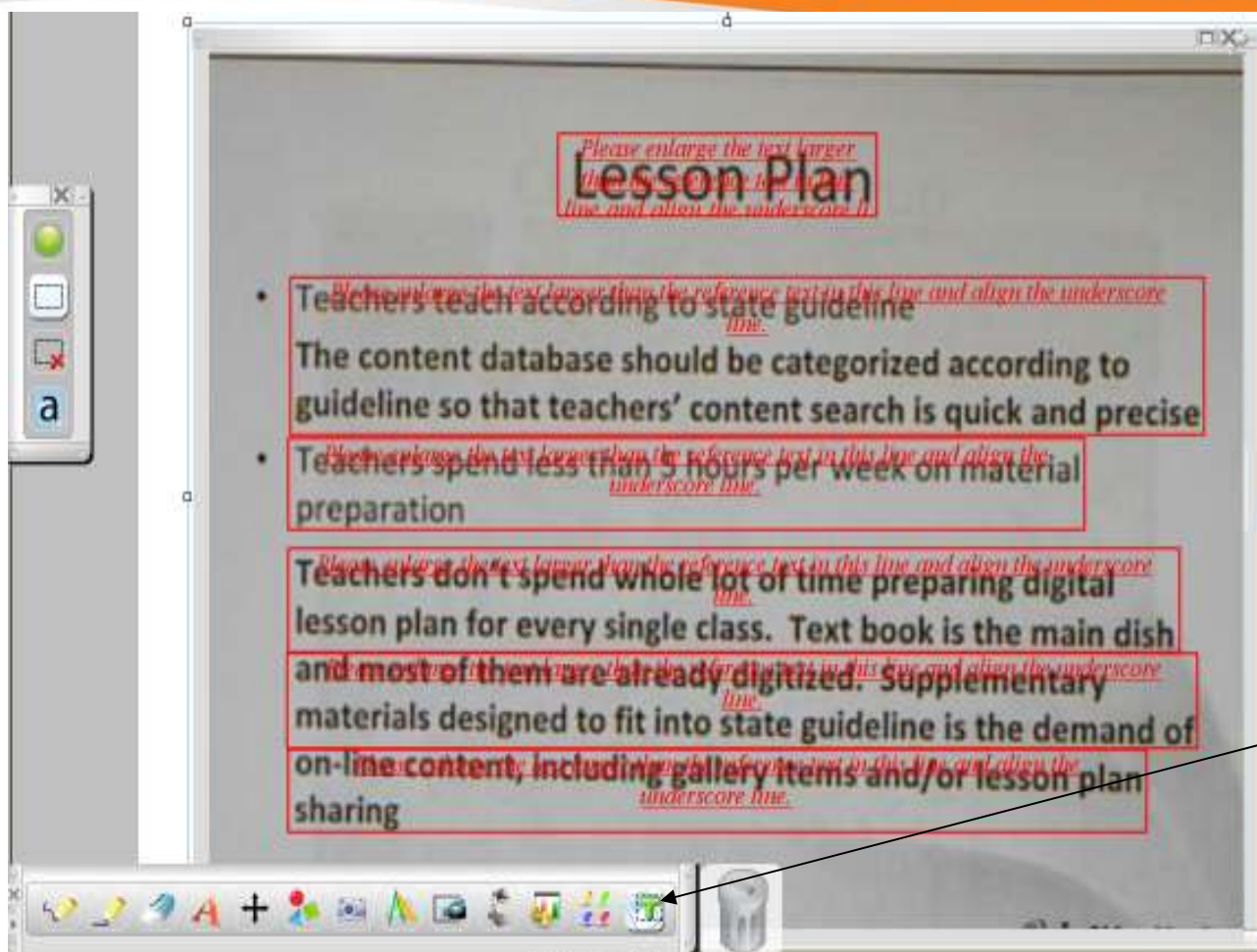
Two ways to work with Flash objects:

- 1. Insert flash objects directly into your workspace.**
- 2. Import into Resource Library.**

Export to PDF (Export into Portrait or Landscape) **AVerMedia**



- You can now export lesson plans from the .avp format into a PDF (Landscape format or Portrait format)



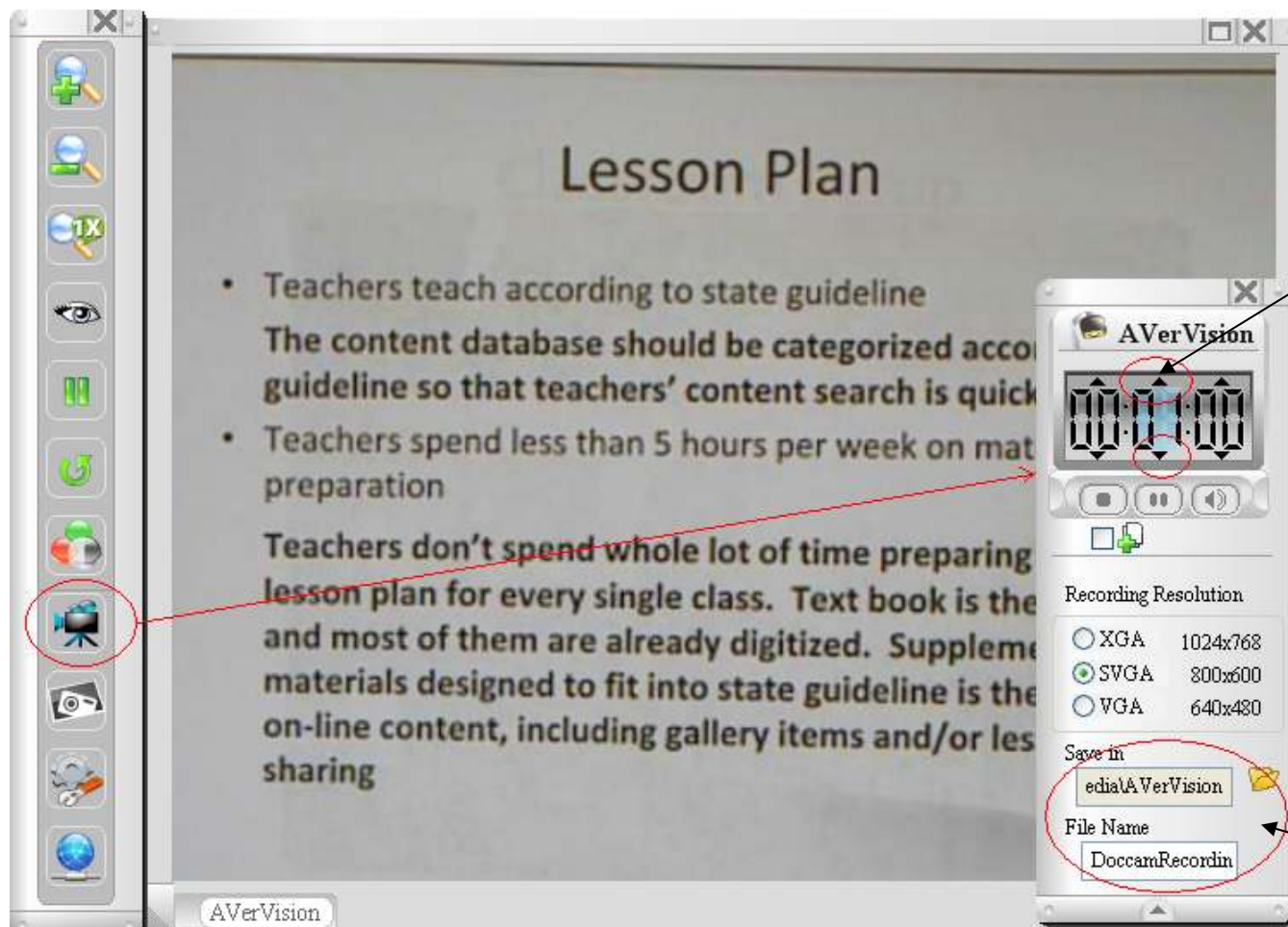
OCR

-Extracting text from a document via the AVerVision Document Camera is now made easy

-Tips: Create multiple recognition boxes (See picture above) for the best recognition rate

Improved AVerVision Recording Settings

AVerMedia

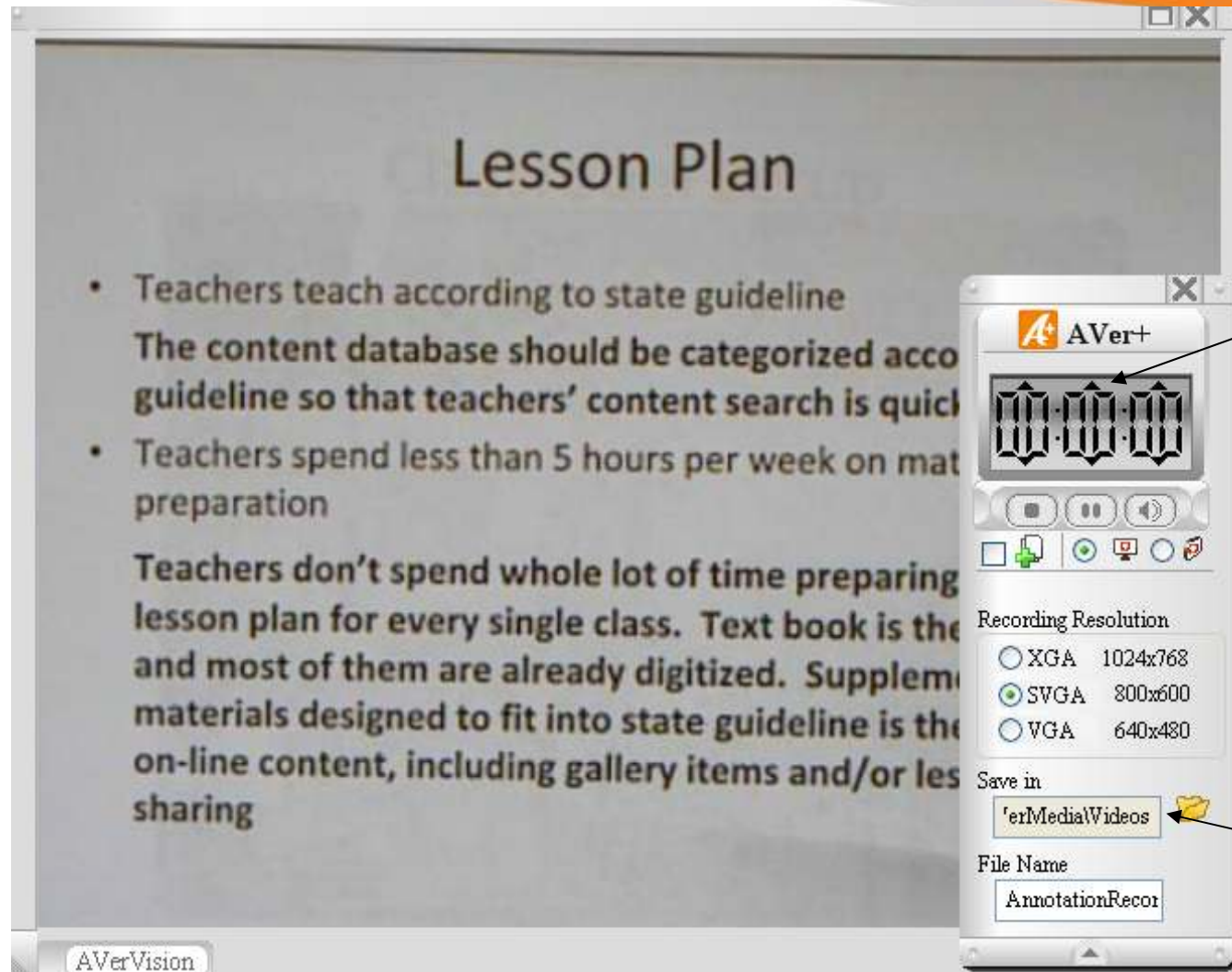


Set total recording time

Save in desired folder

Improved AVer+ Recording Settings

AVerMedia



**Set total
recording
time**

**Save in
desired
folder**

Improved Virtual Transparency Mode

AVerMedia



You can now exit the Virtual Transparency Mode by clicking on the “exit” button (as shown) to get back to your regular workspace.

**Group Response System
&
Class Management System**

Improved Group Response System (GRS)

AVerMedia

The screenshot displays the AVerMedia Group Response System (GRS) interface. On the left, a quiz question "What's the Capitol of California" is shown. Below the question, a "Point:" field is set to "10". A table of answers is listed, with "Sacramento" selected as the correct answer. On the right, the "True or False" section is set to "Single Answer", and the "Indicator" section is set to "Countdown".

	A
<input type="checkbox"/>	1 Los Angeles
<input type="checkbox"/>	2 San Jose
<input type="checkbox"/>	3 Fresno
<input checked="" type="checkbox"/>	4 Sacramento

Point: 10

True or False : Single Answer

Indicator: Countdown

Buttons: Add, Cancel, Ok

**Select
correct
Answer**

**Assign
points for
getting the
correct
answer**

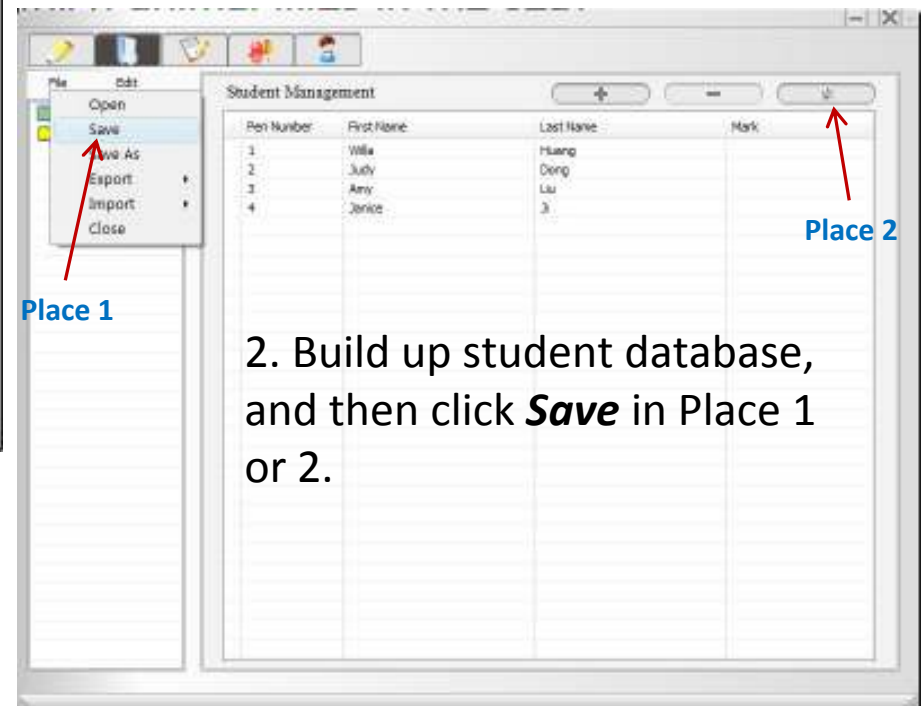
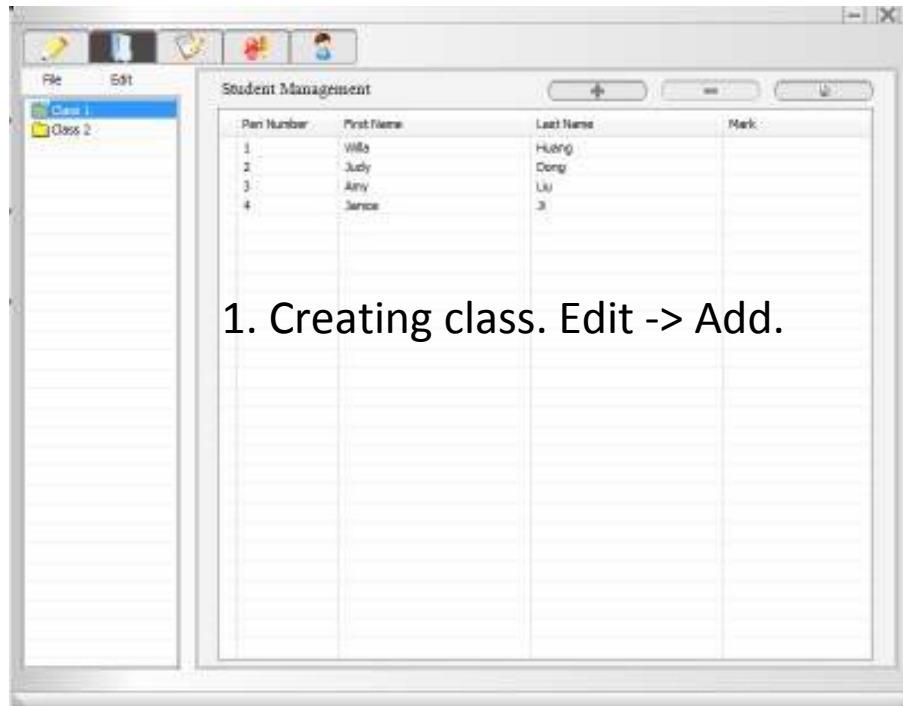
AVerMedia

- [illegible]

[illegible]

Creating Multiple Classes

AVerMedia



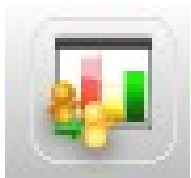
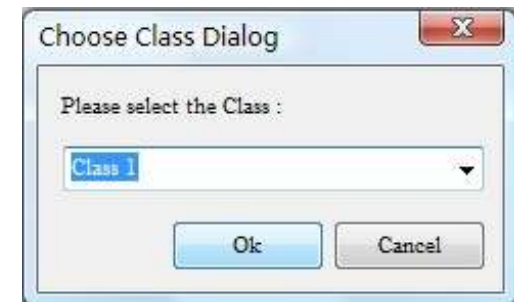
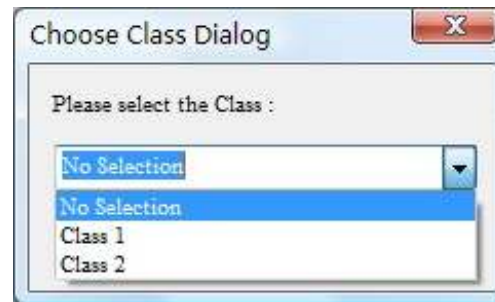
Choosing a Class to Store Voting Results to

AVerMedia



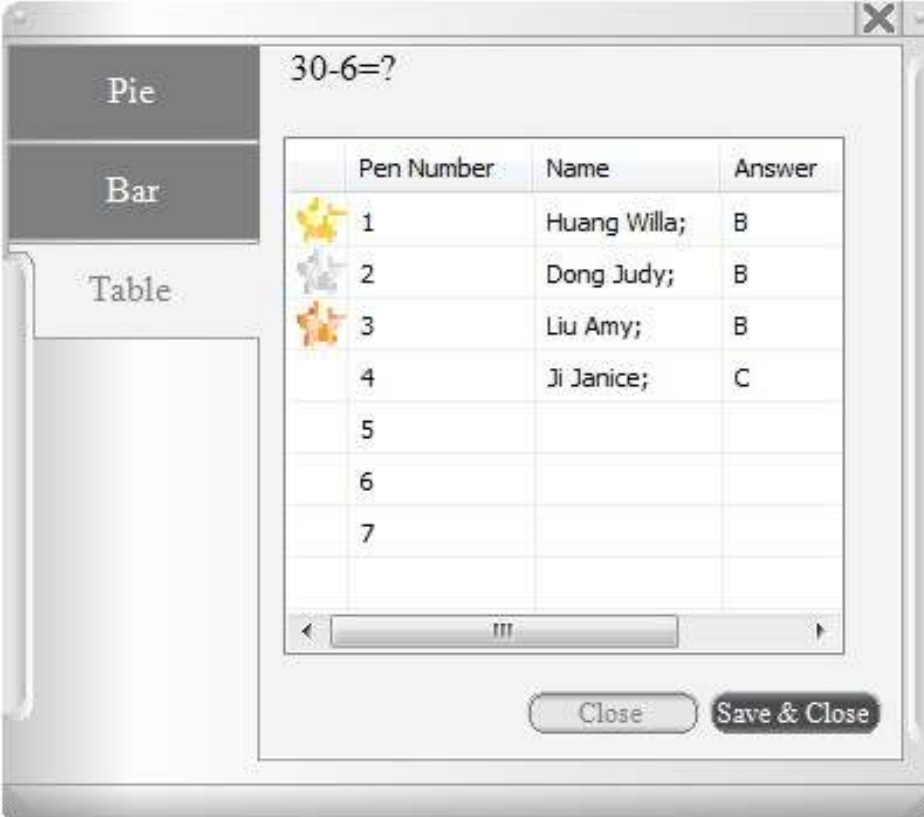
When you are in GRS mode, select the Class you need the voting results to be store in

OR



Save Voting Results

AVerMedia



The screenshot shows a software window titled '30-6=?'. On the left is a sidebar with three buttons: 'Pie', 'Bar', and 'Table'. The 'Table' button is selected. The main area contains a table with four columns: 'Pen Number', 'Name', and 'Answer'. The table has 7 rows. The first three rows contain data: Pen Number 1 (Huang Willa; B), Pen Number 2 (Dong Judy; B), and Pen Number 3 (Liu Amy; B). The remaining four rows (Pen Numbers 4, 5, 6, and 7) are empty. At the bottom right of the window are two buttons: 'Close' and 'Save & Close'.

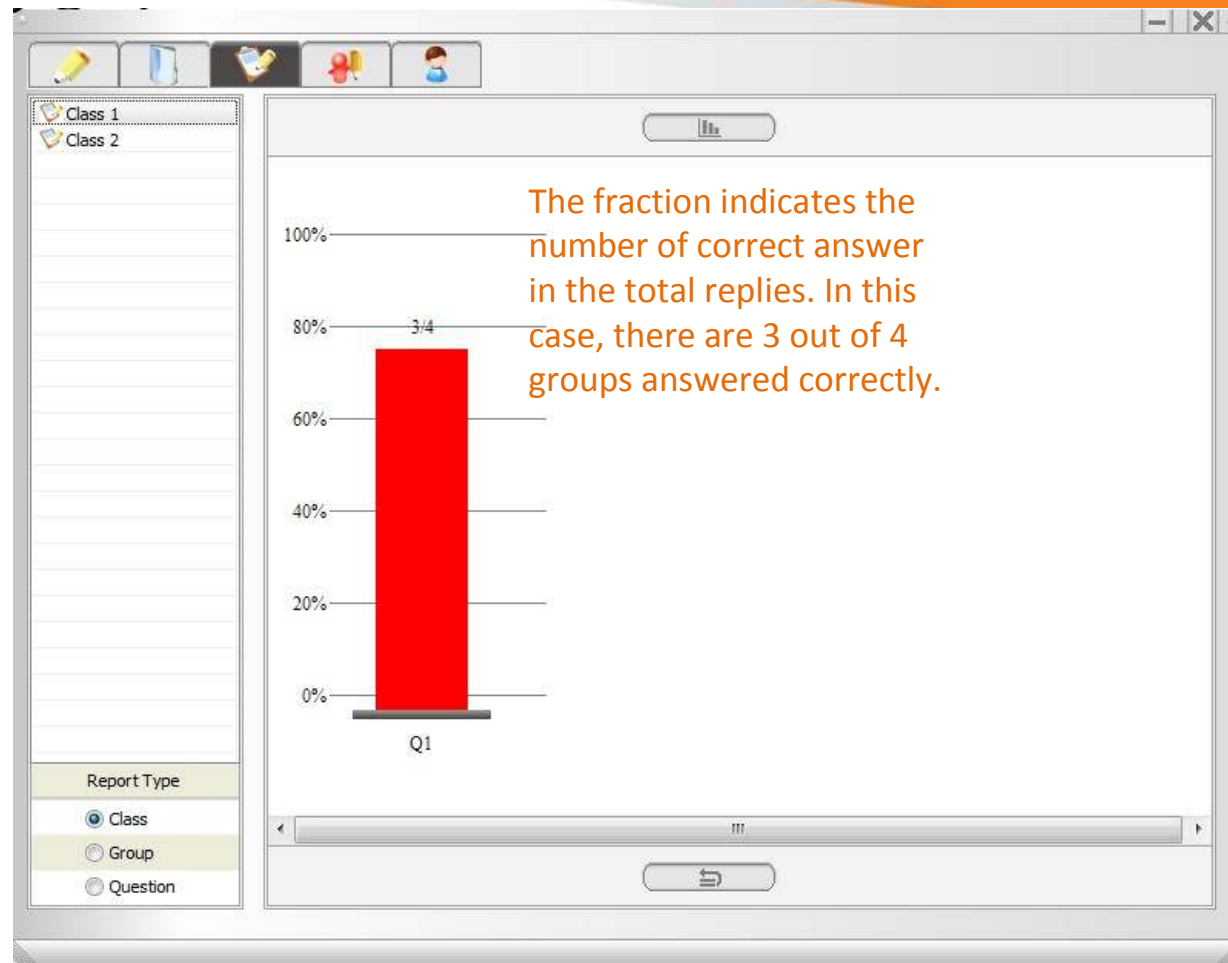
Pen Number	Name	Answer
1	Huang Willa;	B
2	Dong Judy;	B
3	Liu Amy;	B
4	Ji Janice;	C
5		
6		
7		

After voting, click **Save & Close** to display the voting result in Management Window. If you don't want the results to be saved, just click **Close** instead.

- Start with the idea of a group report since multiple students would be sharing a pen
- Reports are delivered under 3 types:
 - Class
 - Group
 - Question

Class Learning Report – By Class

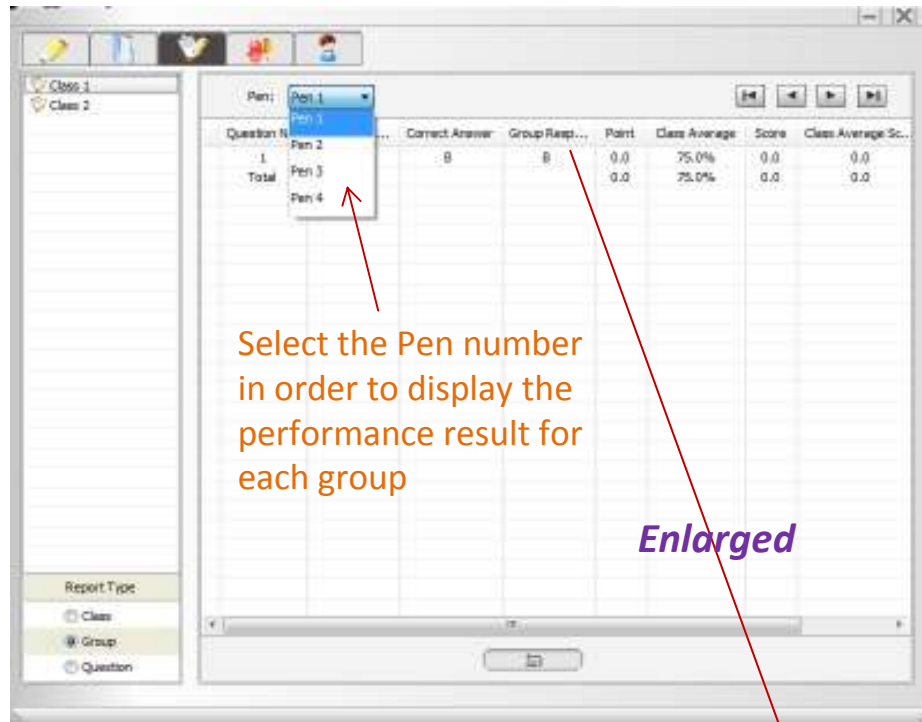
AVerMedia



View the Class learning report by Class; you also can export your report files to Image/Excel/Text formats.

Class Learning Report – By Group

AVerMedia

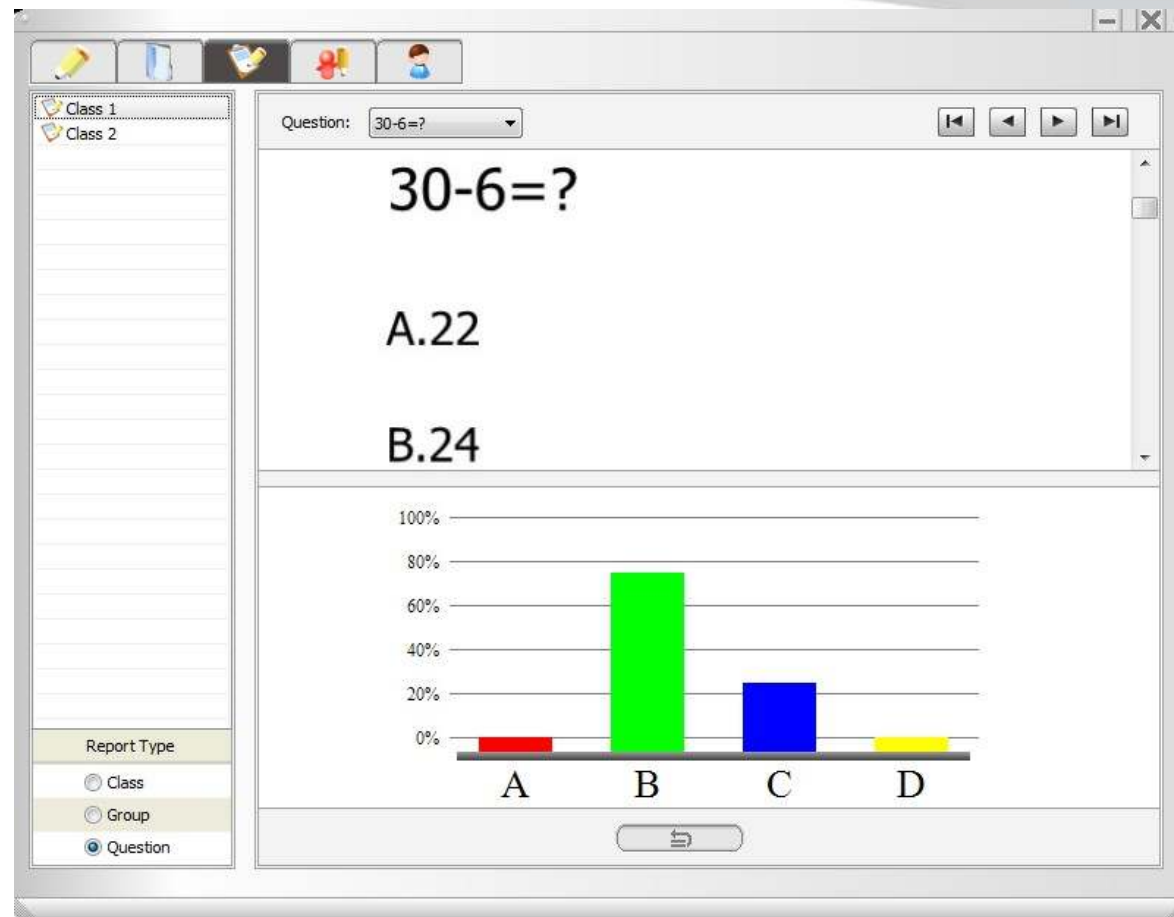


View the Class learning report by Group; you also can export your report files to image/Excel/Text formats.

Question No.	Question Type	Correct Answer	Group Response	Point	Class Average	Score	Class Average Score	Date
1	Single	B	B	0.0	75.0%	0.0	0.0	2010/03/09
Total				0.0	75.0%	0.0	0.0	

Class Learning Report – By Questions

AVerMedia

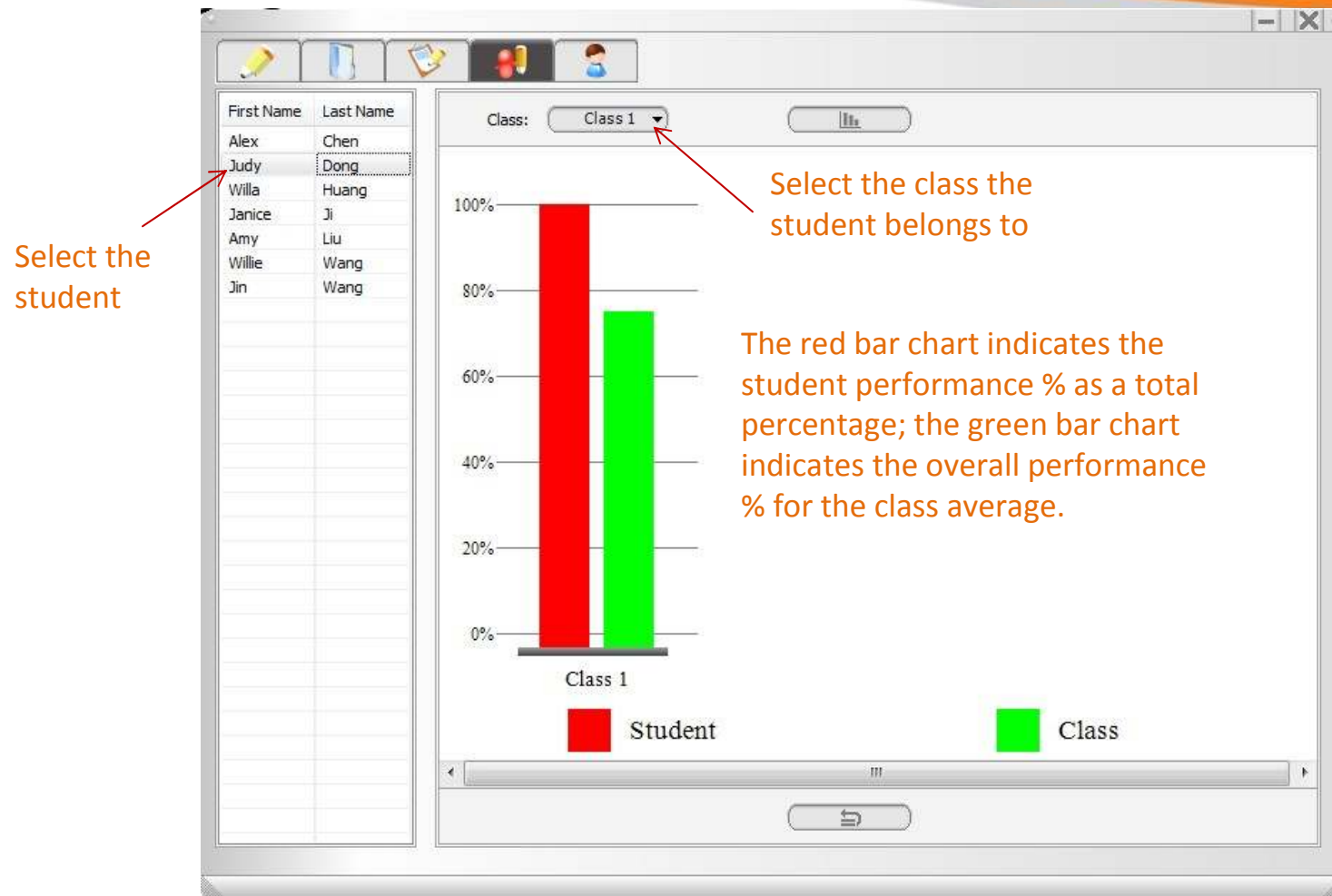


View Class learning report by Question; you also can export your report files to Image/Excel/Text formats.

- View a report for any student (or group) in different classes
- Deliver individual student performance report (or group performance depending on how it is used)

Student Learning Report - Comparison

AVerMedia



View each individual student's performance and the comparison result with the class average score.

AVerMedia

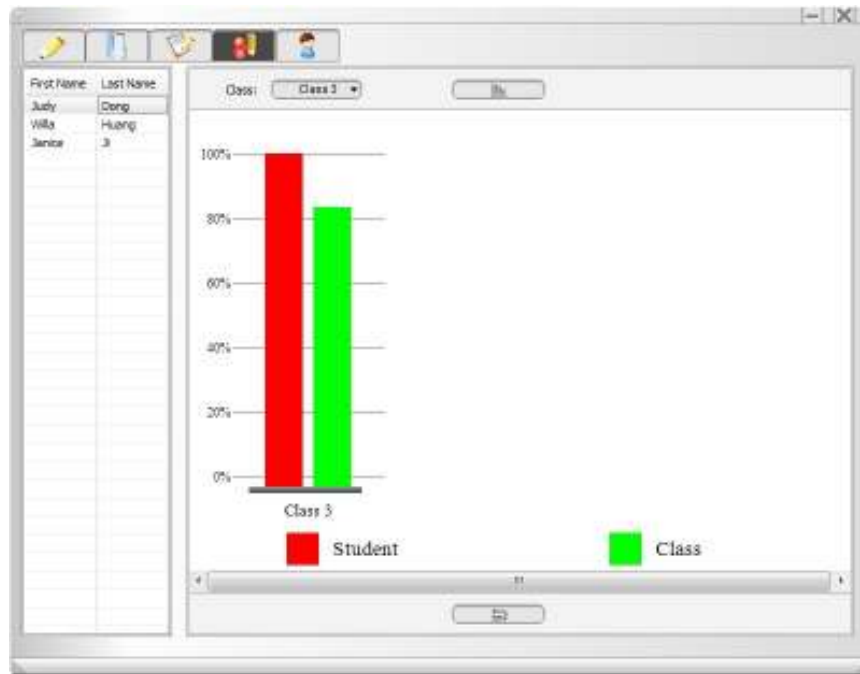
If the student belongs to more than one class. The individual student performance will be calculated separately by class.

[illegible]

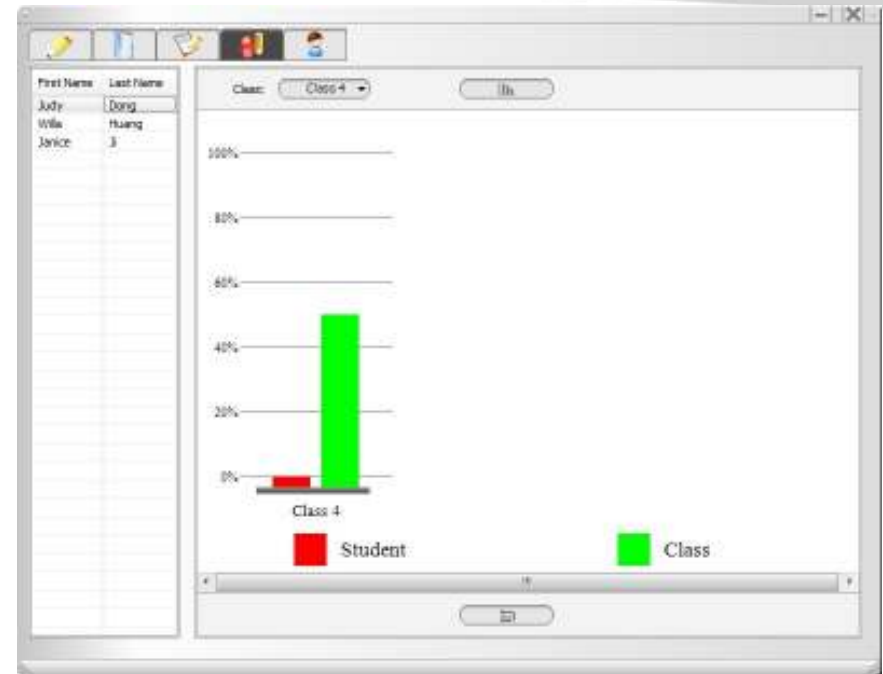
For instance, Judy is a student not only in Class 3, but also in Class 4. Simply select the class options, you can see Judy's performance in different classes.

Student Learning Report - Comparison

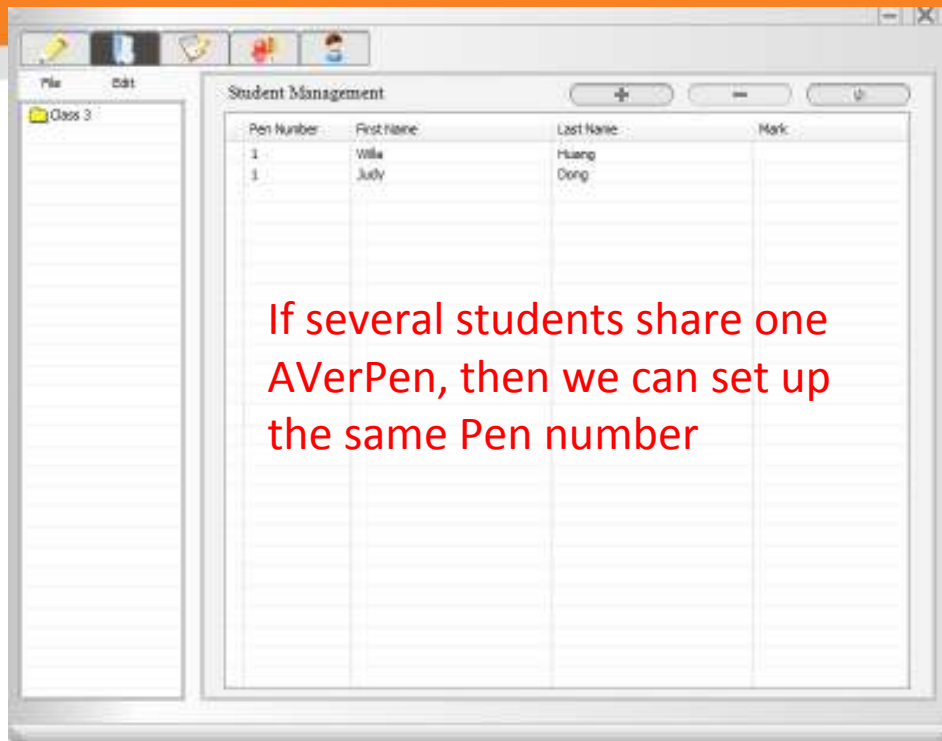
AVerMedia



Judy's performance in Class 3



Judy's performance in Class 4



If several students share one AVerPen, then we can set up the same Pen number

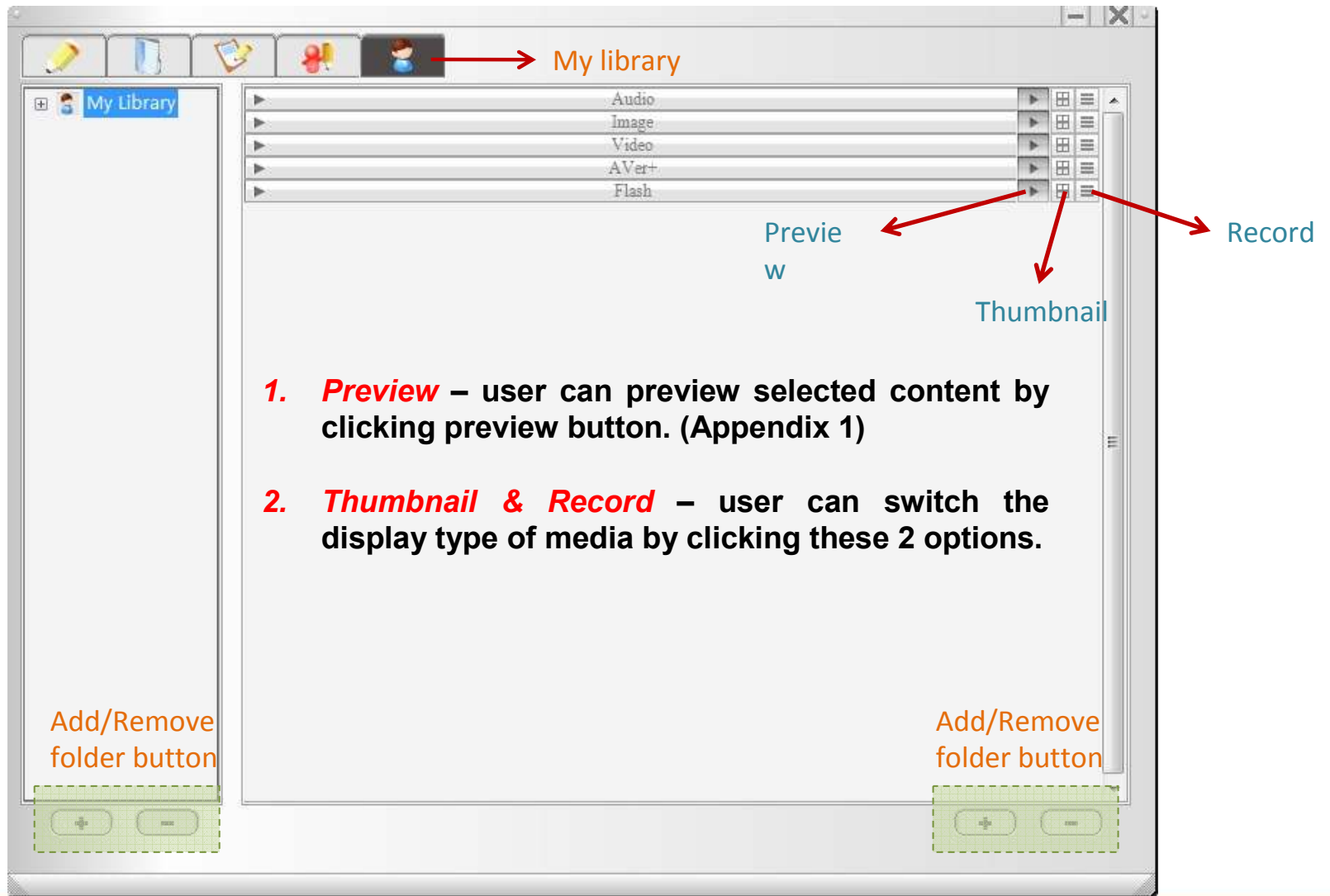
	A	B	C	D	E	F	G	H	I
1	Class Name: Class 3								
2	Pen Number: 1								
3	Student: <u>Willa Huang</u> , <u>Judy Dong</u>								
4	Question	Question	Correct	AGroup	ResPoint	Class AveScore		Class AveDate	
5	Q1	Single	2	2	0	100.00%	0	0	3/9/2010
6	Q2	Single	2	2	0	100.00%	0	0	3/9/2010
7	Total				0	100.00%	0	0	

All the students will be recorded

Class learning report -> Group -> Export file -> you will be able to see group performance.

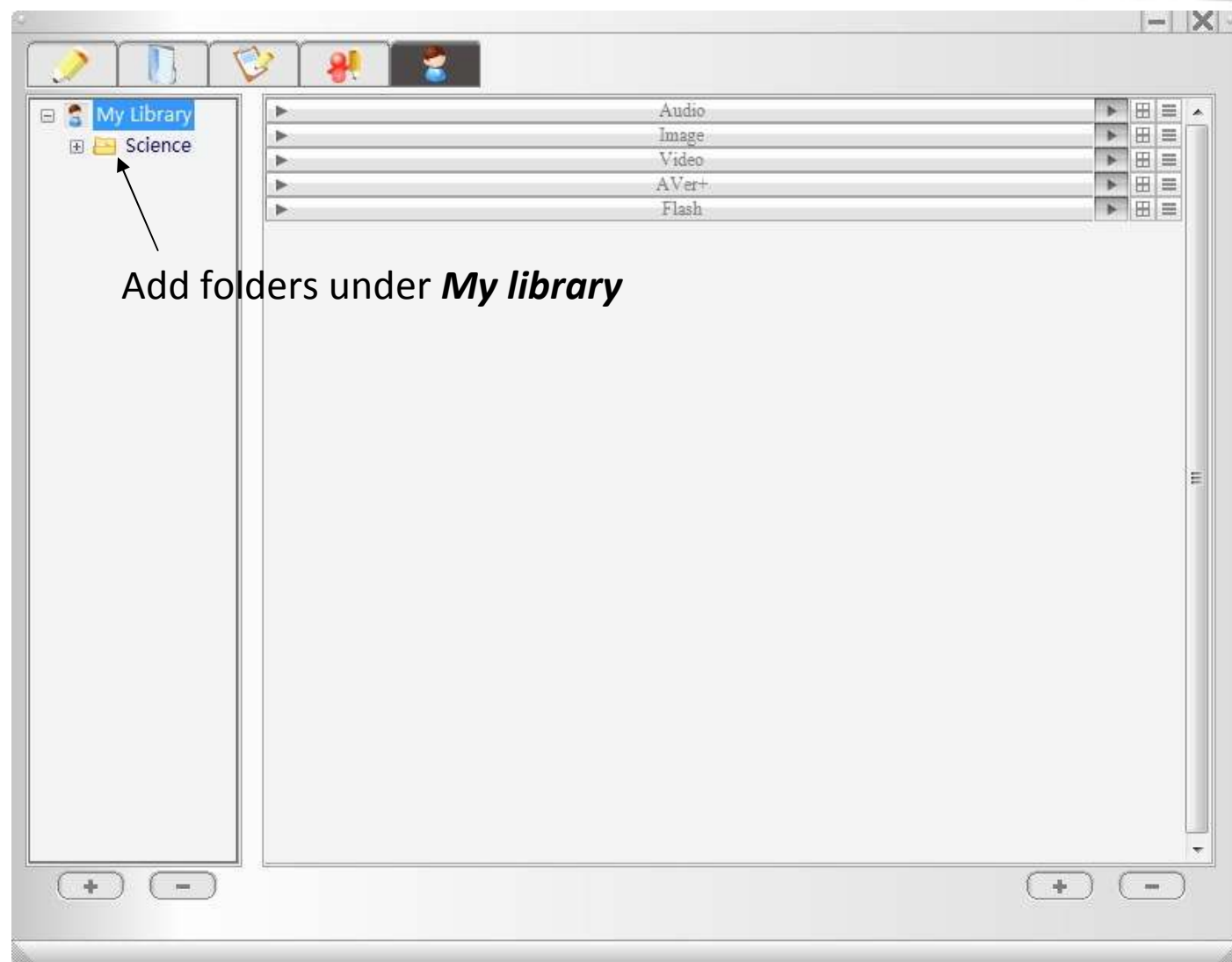
Resource Library

- **Easy storage** – build up your storage. Once you need access to a resource, just drag it from the ***Resource library*** and put it onto the workspace as needed.
- **Easy & effective preparation** - Gives you a consolidated area to store all your resources from videos, audio and flash to other AVer+ files.
- **Time saving** – once the resource database is built up, you can recall it quickly.



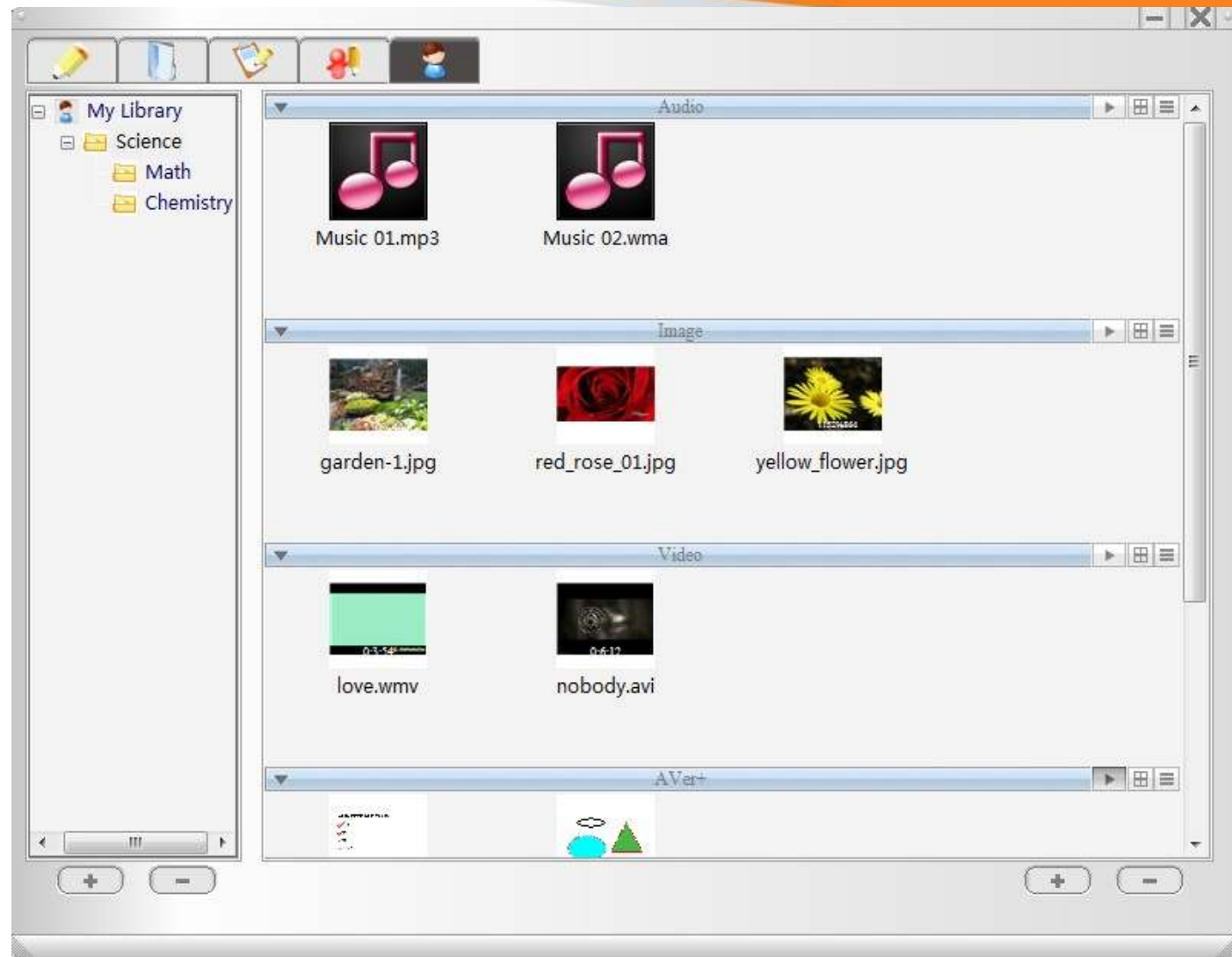
Resource Library – Adding New Folders

AVerMedia

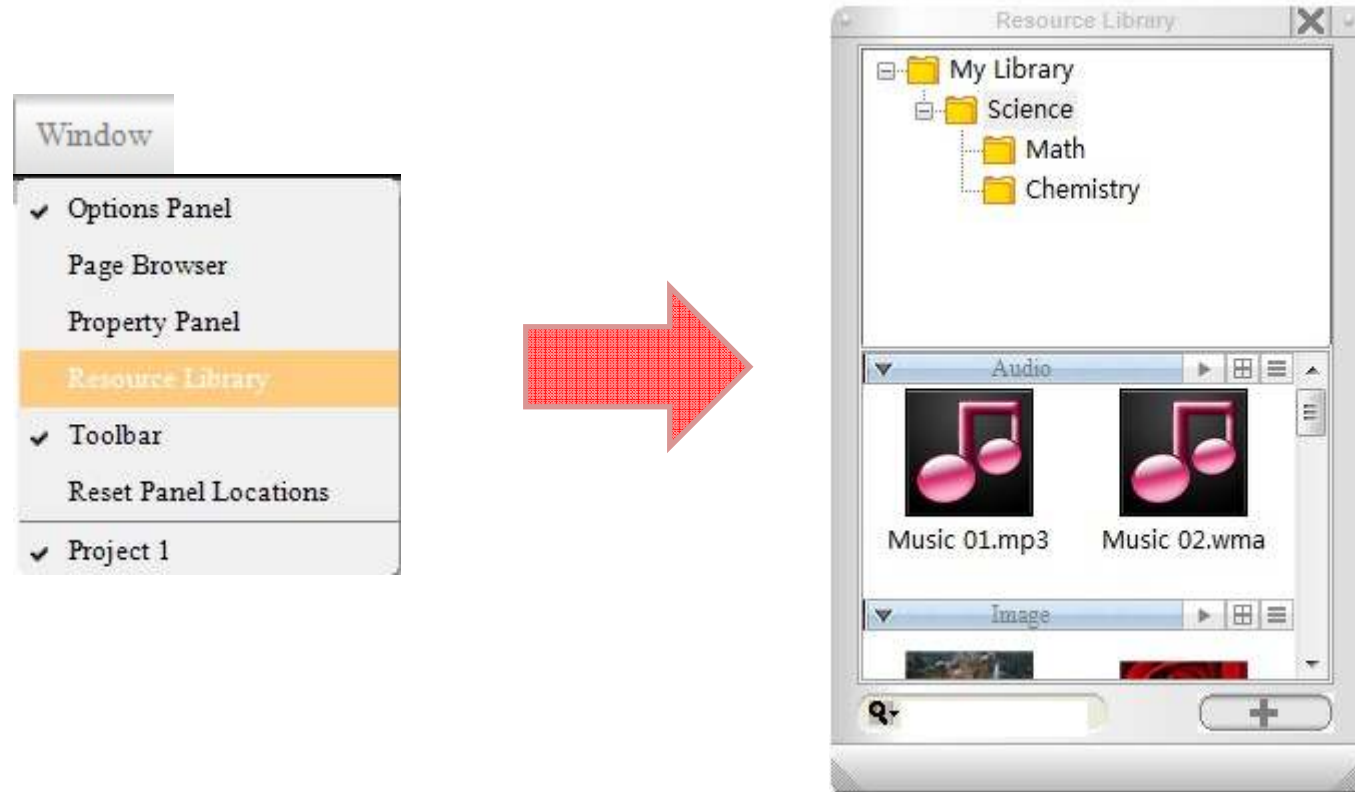


Resource Library – Inserting/adding more contents

AVerMedia



Remark: The added content will be automatically inserted into the correct categories



After you save information in ***My library***, you can insert content by drag/Add from ***Resource library*** panel then dropping into the workspace.

Resource Library – How to insert into workspace **AVerMedia**



Drag the needed information from **Resource library** to the workspace



Preview function